# Research Students' Lecture Series 2015 



## Analyse your big data with this one weird probabilistic approach!

Or: applied probabilistic algorithms in 5 easy pieces


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## Problem

- MildlyInappropriateCatAppreciationSociety.com receives thousands of cat pictures a minute
- Strict quality control requirements mean that repeated submissions are frowned upon
- How do we quickly detect if a picture already exists in the database?

One might say we are looking for duplicats.

## Solution 1: use the catabase

- Equivalent to time complexity of lookup operation
- E.g. $\mathrm{O}(\log (\mathrm{n}))$ for binary searching a sorted list

- Problem: slow
- Problem: large data transfer overhead


## Solution 2: hash table



- Still $2^{n}$ space for $n$-bit hash function
- Exact solution - can we do better?


## Bloom filter

- An extension of the hash table idea
- Multiple hashes index into a bit vector



## Bloom filter properties

- $\mathrm{P}($ false positive $)=\left(1-\left[1-\frac{1}{m}\right]^{k n}\right)^{k} \approx\left(1-e^{-k n / m}\right)^{k}$ $m$-bit vector, $k$ hashes, $n$ elements

- no false negatives
- can be much smaller \& faster than hash table


# Cardinality estimation / membership query 

Dataset of 32 -bit integers with $10^{7}$ elements, $10^{6}$ distinct values


## Quiz!



This bloom filter contains a list of English words.
The (rather terrible) hashes are:

- h1 = number of letters in the word
- h2 = number of vowels in the word

Is the word "ailurophilia" present in the list?

## Fed up with the tyranny of

MildlyInappropriateCatAppreciationSociety.com, rebels set up their own website which allows reposts.

The website grows rapidly in popularity, but MICAS claims that their website still has more unique content.

## Problem:

How can the rebels keep a fast, live count of their distinct cats and prove MICAS wrong?

## Solution 1: hash table



- $2^{n}$ space for $n$-bit hash function
- Exact solution - can we do better?


## Linear counter

- An extension of the hash table idea
- A single hash indexes into a bit vector


Max likelihood cardinality estimate is given by

$$
\hat{n}=-m \ln \left(\frac{\# \text { zero entries }}{m}\right)
$$

## Linear counter properties

$$
m>\frac{e^{t}-t-1}{(\epsilon t)^{2}}
$$

$m$ bits limits standard error to $\epsilon$
$t=n / m$, where $n$ is true cardinality

- this can be much smaller than a hash table!
- easy to merge distributed counters
- can we do better?


## Cardinality estimation

Dataset of 32 -bit integers with $10^{7}$ elements, $10^{6}$ distinct values


## A different approach



- Want to count distinct integers
- If integers are uniformly distributed, can estimate cardinality as max $\div$ min
- Super cheap, super fast, super rough


## LogLog counting

- A well-designed hash function can transform any dataset into a uniformly distributed one
- Some estimators work better than others
- In particular, sequences of leading Os
- If $k$ is the maximum number of leading 0s observed so far, $2^{k}$ is a reasonable cardinality estimate


## LogLog counter

$$
\begin{aligned}
\mathrm{h}\left(\mathrm{i}_{1}\right) & =011001 \\
\mathrm{~h}\left(\mathrm{i}_{2}\right) & =001011 \\
\mathrm{~h}\left(\mathrm{i}_{3}\right) & =000010 \\
\mathrm{~h}\left(\mathrm{i}_{4}\right) & =001001 \\
\mathrm{~h}\left(\mathrm{i}_{5}\right) & =010101 \\
& \ldots
\end{aligned}
$$

- Hash each new item as it comes in
- If the hash has more leading zeros (higher k) than current maximum, store it
- Compute cardinality as $2^{k}$


# LogLog counting with Stochastic Averaging 

- Use m "buckets", hash each item into a single bucket, and average $k$ for a better estimate:
$\alpha m 2^{\bar{k}}$ ( $\mathrm{a} \cong 0.8$, reduces bias)
- Get better estimate by removing outliers


## LogLog counter properties

$\epsilon \approx \frac{1.3}{\sqrt{m}} \quad \begin{gathered}\epsilon \text { is standard error } \\ m \text { buckets, each at least size } \log (\log (n)) \\ n \text { is true cardinality }\end{gathered}$

- Very small, reasonably accurate
- Inherently parallelisable


## Cardinality estimation

Dataset of 32 -bit integers with $10^{7}$ elements, $10^{6}$ distinct values


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## Quiz!

$\begin{array}{l|l|l|l|l|l|l|}\hline \text { bucket } 1 & 0 & 0 & 1 & 0 & 1 & 1 \\$\cline { 2 - 6 } \& bucket 2 \& 0 \& 0 \& 0 \& 0 \& 1\end{array}$) 0$

- Approximately how many distinct elements have been recorded by this LogLog counter?
- Use the formula: $m \times 2^{(\text {average } k)}$ ( $m=$ buckets, $k=$ number of leading $0 s$ )


The rebel website can now quickly establish whether they have more unique cats.

However, they would now like to know which cats are rapidly growing in popularity.

## Problem:

How can the rebels keep a fast, live count of the frequencies of their cats?

One might say we are trying to graph the long tail of cats.


## Count-min sketch

- "Sketch" because it is an approximate summary
- use vectors of integer counters that are themselves hash tables.

- Frequency of an item is upper-bounded by the smallest of any of its counters


## Count-min sketch properties

$$
\varepsilon \leq \frac{2 n}{w}
$$

$$
\text { with probability } \delta=1-\left(\frac{1}{2}\right)^{d}
$$

- $\varepsilon=$ absolute overestimation (underestimation is impossible)
- For $n$ total entries, $d$ hashes, each $w$ elements wide.

Frequency estimation is a core component of powerful machine learning techniques, e.g. bayes nets, naive bayes, HMMs, etc.

Can we do better?

## Count-mean-min sketch



- Can attempt to compensate for collisions
- Estimate "noise" of each row as average of all counters except element of interest
- Subtract row noise from each counter
- Return min(median denoised counter, min counter)

Performs better in the face of many collisions.

## Frequency estimation estimation

Dataset of 32 -bit integers with $10^{7}$ elements, $10^{6}$ distinct values


## Quiz!

index: $1 \begin{array}{llllllllllll}2 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12\end{array}$

| h 1 | 3 | 0 | 2 | 1 | 0 | 1 | 0 | 3 | 1 | 2 | 0 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 2 | 0 | 1 | 0 | 2 | 0 | 0 | 1 | 0 | 3 | 2 | 1 | 1 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |

This is a count-min sketch of English words.
The (same terrible) hashes are:

- h1 = number of letters in the word
- $\mathrm{h} 2=$ number of vowels in the word ( y is not a vowel)

At most how many times has "kittylove" appeared?

## In summary

| Technique | Purpose |
| :---: | :---: |
| Bloom filter | membership query |
| Linear counting | cardinality estimation |
| LogLog counting |  |
| Count-min sketch | frequency estimation |
| Count-mean-min sketch |  |

# There is a whole wide world of probabilistic techniques 

- Skip lists are fast data structures with $\mathrm{O}(\log \mathrm{n})$ insert, delete and lookup
- Stream-summary can record top-k frequent items in essentially constant space
- Reservoir sampling can pick $n$ items out of an infinite stream, with each item having equal probability of being picked
- An array of count-min sketches can be used to calculate range queries (e.g. find all $x$ such that $p<x<q$ )
- And many more!

